

# Chapter 8

## Database Design

Database Systems:  
Design, Implementation, and Management,  
Sixth Edition, Rob and Coronel

## In this chapter, you will learn:

- That successful database design must reflect the information system of which the database is a part
- That successful information systems are developed within a framework known as the Systems Development Life Cycle (SDLC)
- That, within the information system, the most successful databases are subject to frequent evaluation and revision within a framework known as the Database Life Cycle (DBLC)

## In this chapter, you will learn (continued):

- How to conduct evaluation and revision within the SDLC and DBLC frameworks
- What database design strategies exist: top-down vs. bottom-up design, and centralized vs. decentralized design

## Changing Data into Information

- Information
  - Data processed and presented in a meaningful form
  - Can be as simple as tabulating the data, thereby making certain data patterns more obvious
- Transformation
  - Any process that changes data into information

## A Simple Cross-Classification Table: Transforming Data into Information

**TABLE 8.1** A SIMPLE CROSS-CLASSIFICATION TABLE: TRANSFORMING DATA INTO INFORMATION

	UNDER 25	25 – 45	46 – 60	61 AND OVER	TOTAL
Male	119	1,892	2,641	876	5,528
Female	48	1,117	1,805	542	3,512
Total	167	3,009	4,446	1,418	9,040

## The Information System

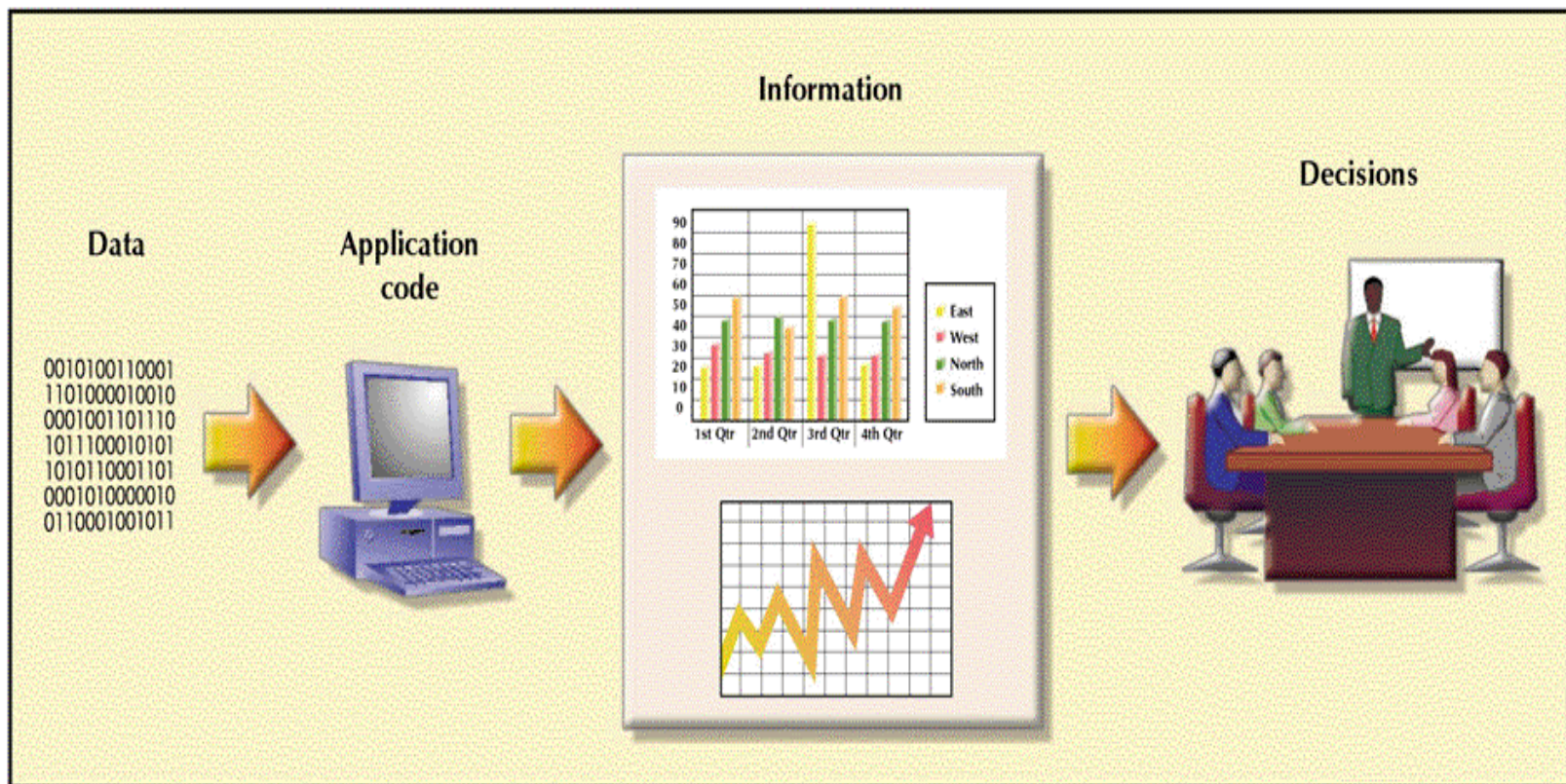
- Provides for data collection, storage, and retrieval
- Composed of people, hardware, software, database(s), application programs, and procedures
- Systems analysis
  - Process that establishes need for and extent of an information system
- Systems development
  - Process of creating an information system

## Applications

- Transform data into information that forms the basis for decision making
- Usually produce
  - Formal report
  - Tabulations
  - Graphic displays
- Composed of two parts
  - Data
  - Code by which the data are transformed into information

# Generating Information for Decision Making

FIGURE 8.1 GENERATING INFORMATION FOR DECISION MAKING





## Information System

- Performance depends on triad of factors:
  - Database design and implementation
  - Application design and implementation
  - Administrative procedures
- Database development
  - Process of database design and implementation
  - Primary objective is to create complete, normalized, nonredundant (to the extent possible), and fully integrated conceptual, logical, and physical database models

# The Systems Development Life Cycle (SDLC)

- Traces history (life cycle) of an information system
- Provides “big picture” within which database design and application development can be mapped out and evaluated

# The Systems Development Life Cycle (SDLC) (continued)

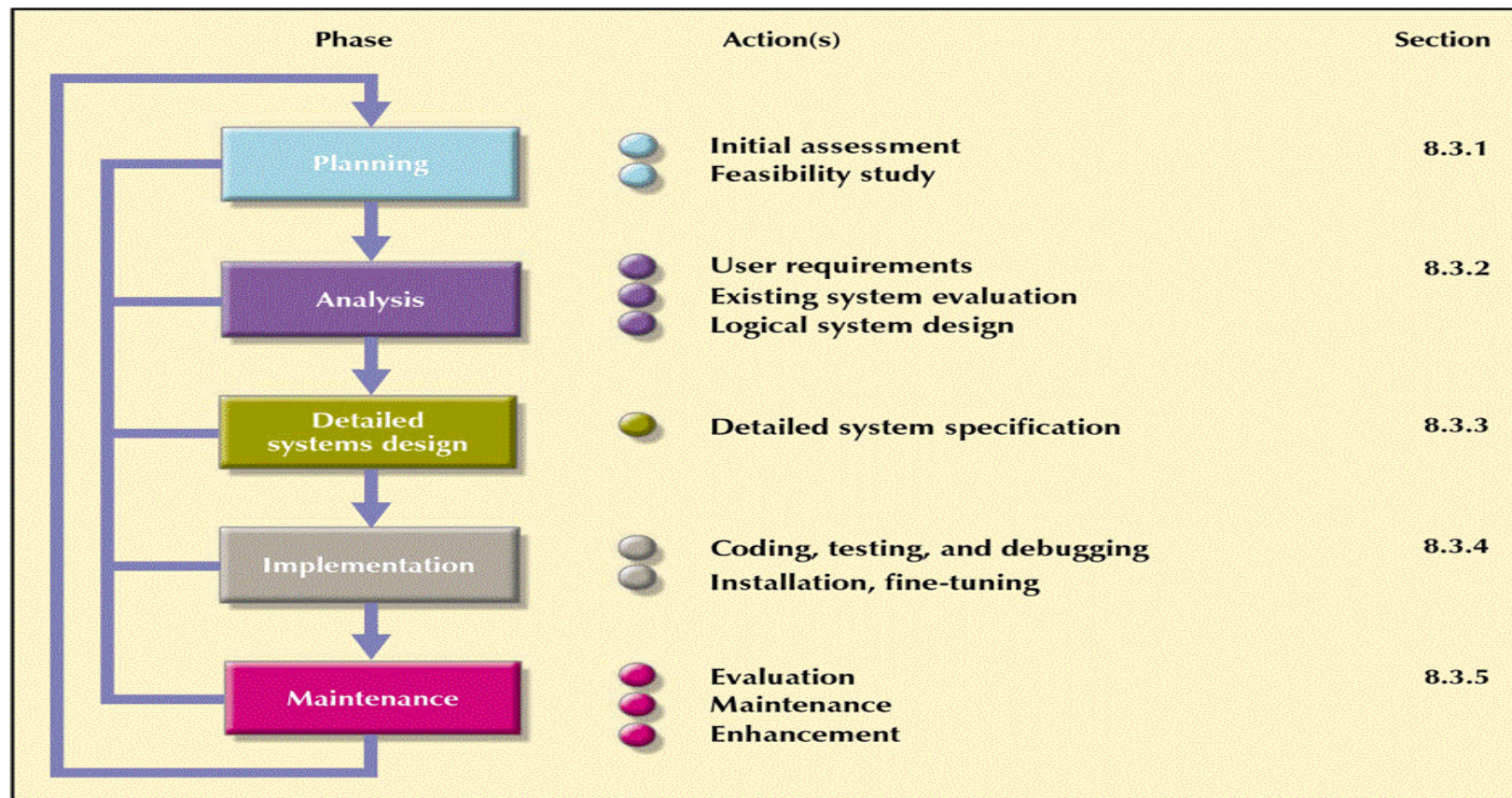
- Divided into five phases
  1. Planning
  2. Analysis
  3. Detailed systems design
  4. Implementation
  5. Maintenance
- Iterative rather than sequential process

## Planning

- Yields general overview of the company and its objectives
- Initial assessment made of information-flow-and-extent requirements
- Must begin to study and evaluate alternate solutions
  - Technical aspects of hardware and software requirements
  - System cost

# The Systems Development Life Cycle (SDLC)

FIGURE 8.2 THE SYSTEMS DEVELOPMENT LIFE CYCLE (SDLC)



## Analysis

- Problems defined during the planning phase are examined in greater detail during analysis
- A thorough audit of user requirements
- Existing hardware and software systems are studied
- Goal is better understanding of system's functional areas, actual and potential problems, and opportunities

## Logical Systems Design

- Must specify appropriate conceptual data model, inputs, processes, and expected output requirements
- Might use tools such as data flow diagrams (DFD), hierarchical input process output (HIPO) diagrams, or entity relationship (ER) diagrams
- Yields functional descriptions of system's components (modules) for each process within database environment

## Detailed Systems Design

- Designer completes design of system's processes
- Includes all necessary technical specifications
- Steps are laid out for conversion from old to new system
- Training principles and methodologies are also planned



## Implementation

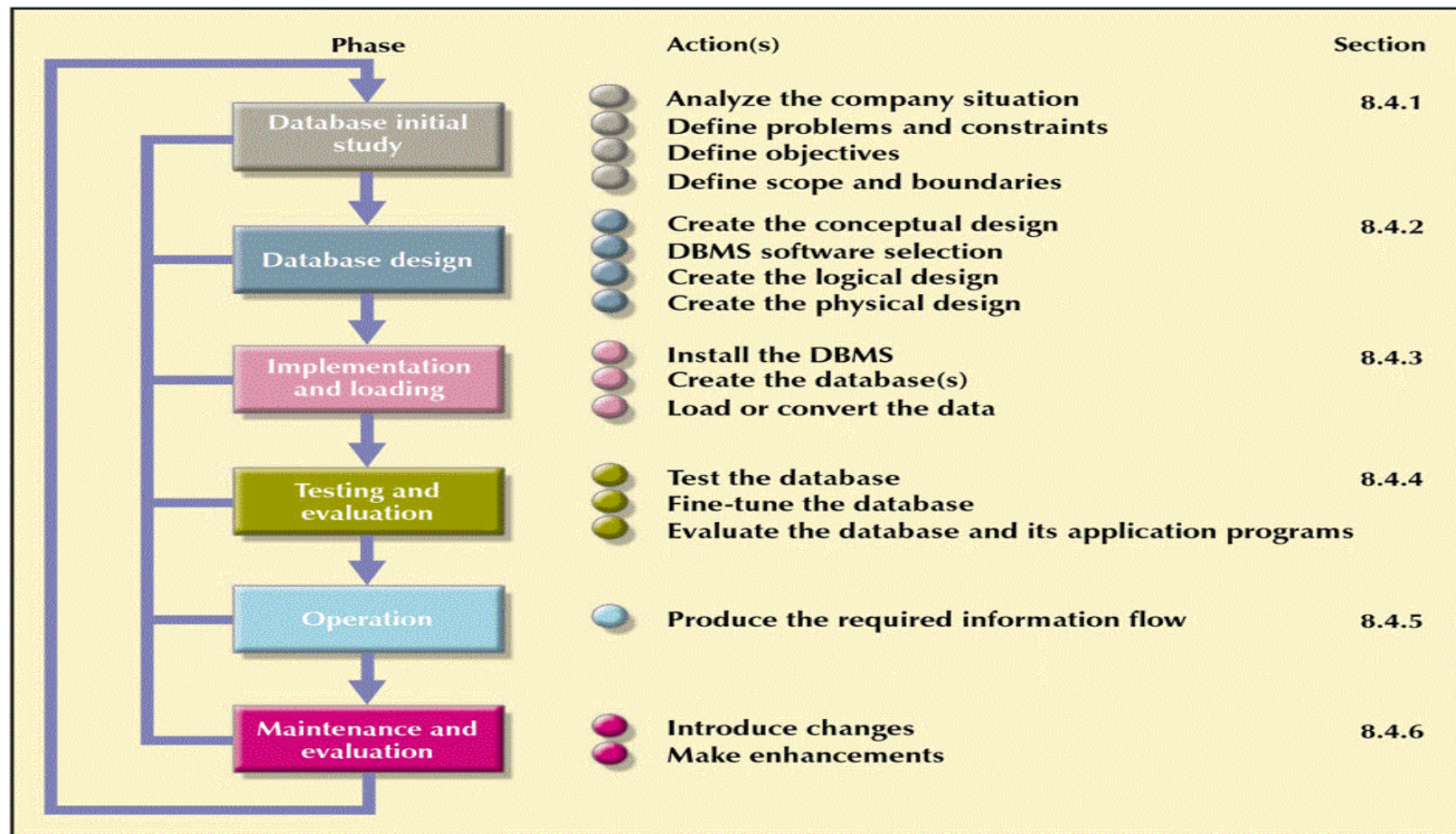
- Hardware, DBMS software, and application programs are installed, and database design is implemented
- Cycle of coding, testing, and debugging continues until database is ready to be delivered
- Database is created and system is customized by creation of tables and views, and user authorizations

## Maintenance

- Three types:
  - *Corrective maintenance* in response to systems errors
  - *Adaptive maintenance* due to changes in the business environment
  - *Perfective maintenance* to enhance the system
- Computer-assisted systems engineering
  - Make it possible to produce better systems within reasonable amount of time and at a reasonable cost

# The Database Life Cycle (DBLC)

FIGURE 8.3 THE DATABASE LIFE CYCLE (DBLC)

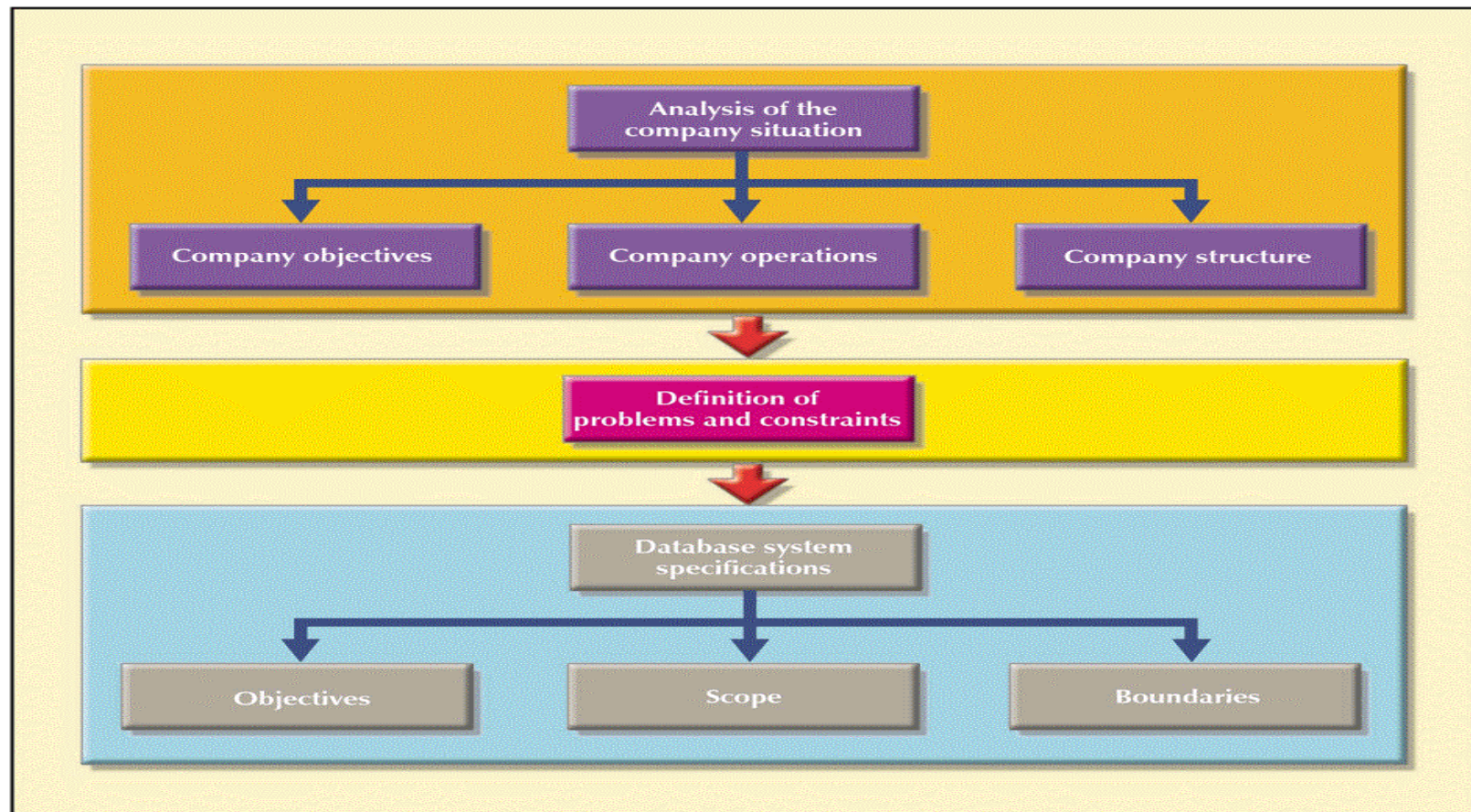


## The Database Initial Study

- Overall purpose:
  - Analyze the company situation
  - Define problems and constraints
  - Define objectives
  - Define scope and boundaries
- Interactive and iterative processes required to complete the first phase of the DBLC successfully

# Summary of Activities in the Database Initial Study

FIGURE 8.4 SUMMARY OF ACTIVITIES IN THE DATABASE INITIAL STUDY



## Analyze the Company Situation

- Analysis
  - “To break up any whole into its parts so as to find out their nature, function, and so on”
- Company situation
  - General conditions in which a company operates, its organizational structure, and its mission
- Analyze the company situation
  - Discover what the company’s operational components are, how they function, and how they interact

## Define Problems and Constraints

- Managerial view of company's operation is often different from that of end users
- Designer must continue to carefully probe to generate additional information that will help define problems within larger framework of company operations
- Finding precise answers is important
- Defining problems does not always lead to the perfect solution

## Define Objectives

- Designer must ensure that database system objectives correspond to those envisioned by end user(s)
- Designer must begin to address the following questions:
  - What is the proposed system's initial objective?
  - Will the system interface with other existing or future systems in the company?
  - Will the system share data with other systems or users?



## Define Scope and Boundaries

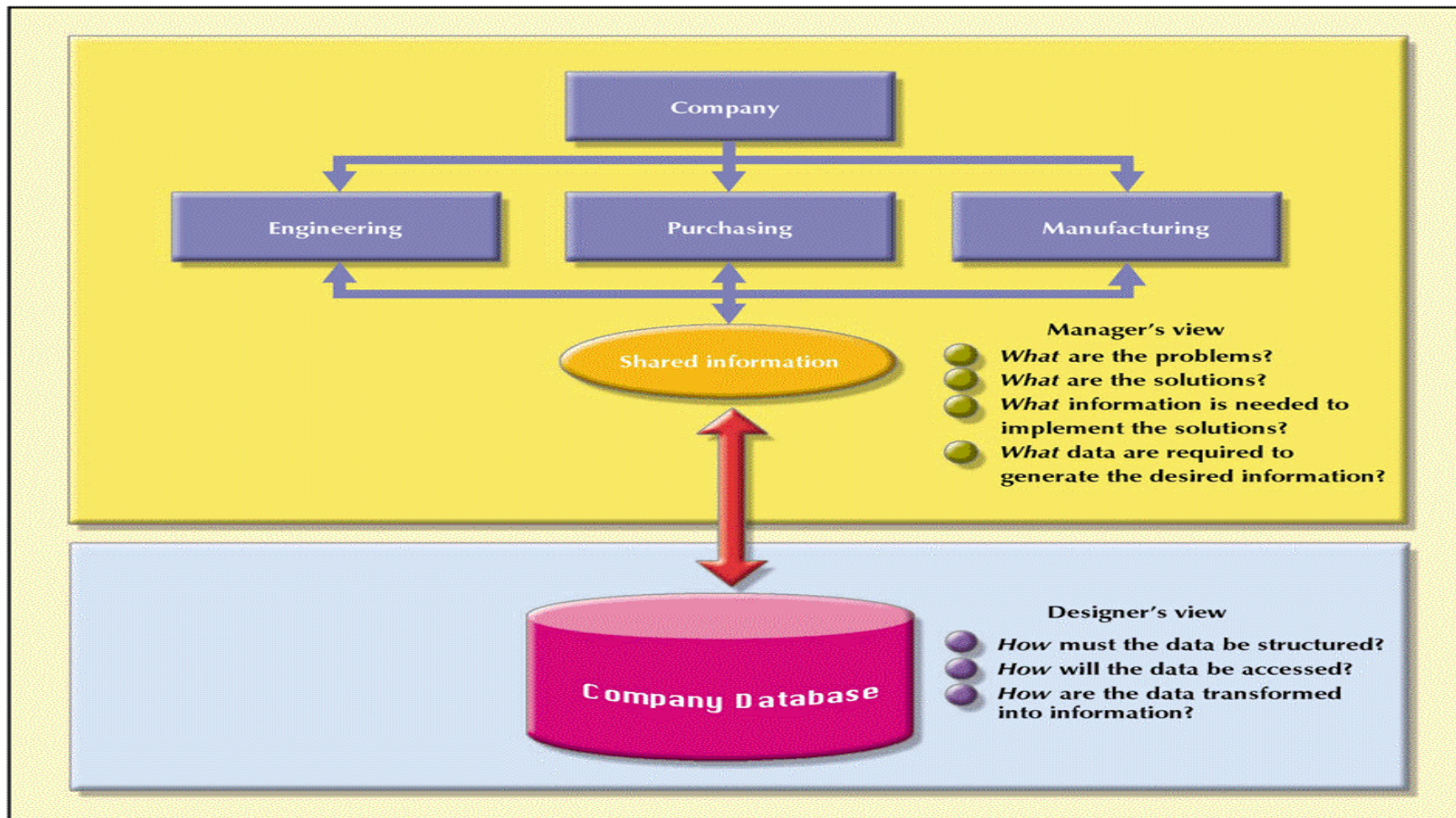
- Scope
  - Defines extent of design according to operational requirements
  - Helps define required data structures, type and number of entities, and physical size of the database
- Boundaries
  - Limits external to the system
  - Often imposed by existing hardware and software

## Database Design

- Necessary to concentrate on the data
- Characteristics required to build database model
- Two views of data within system:
  - Business view of data as information source
  - Designer's view of data structure, its access, and the activities required to transform the data into information

# Two Views of Data: Business Manager and Designer

FIGURE 8.5 TWO VIEWS OF DATA: BUSINESS MANAGER AND DESIGNER

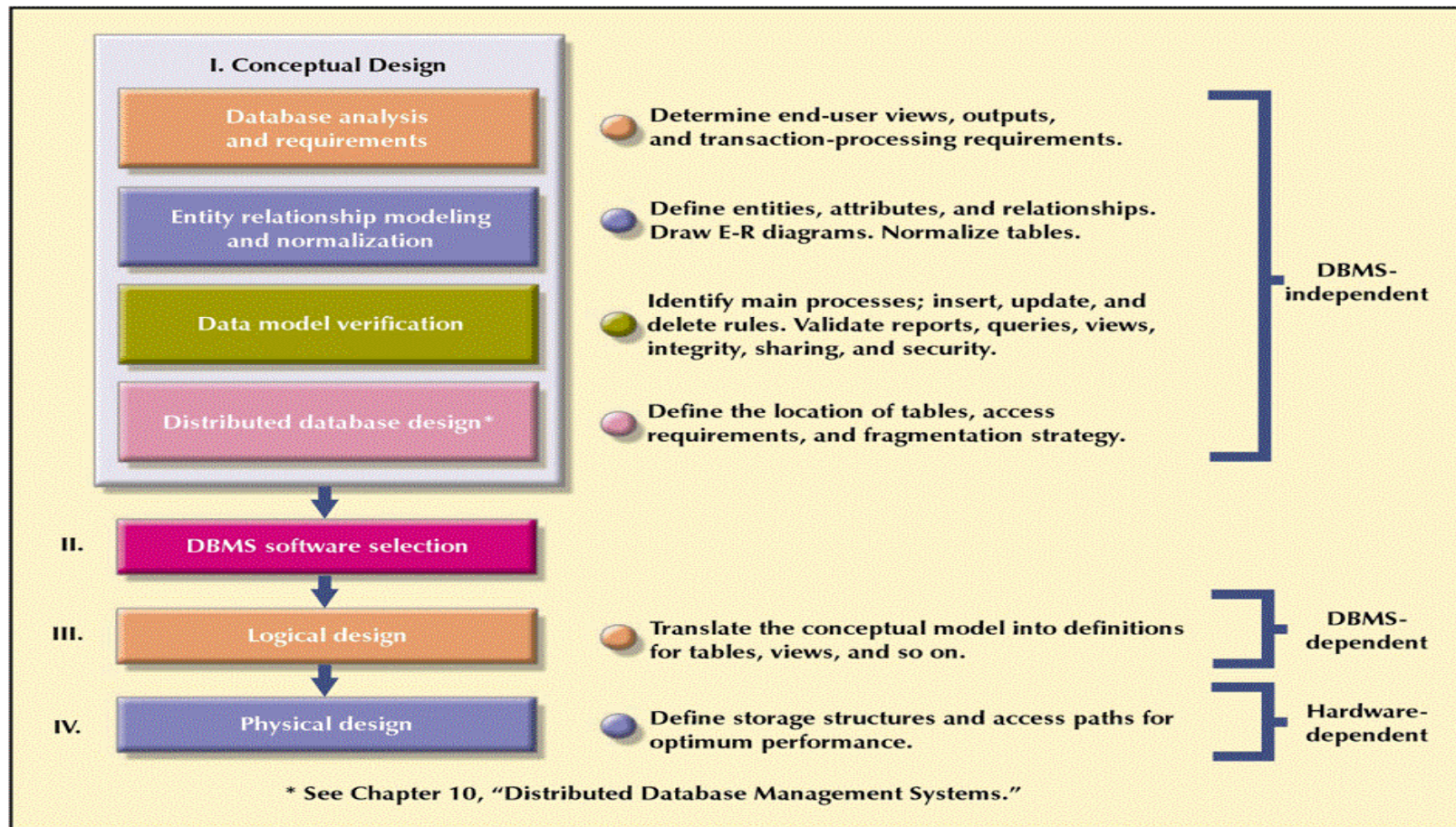


## Database Design (continued)

- Loosely related to analysis and design of larger system
- Systems analysts or systems programmers are in charge of designing other system components
  - Their activities create procedures that will help transform data within the database into useful information
- Does not constitute a sequential process
  - Iterative process that provides continuous feedback designed to trace previous steps

# Procedure Flow in the Database Design

FIGURE 8.6 PROCEDURE FLOW IN THE DATABASE DESIGN



## Conceptual Design

- Data modeling used to create an abstract database structure that represents real-world objects in the most realistic way possible
- Must embody a clear understanding of the business and its functional areas
- Ensure that all data needed are in the model, and that all data in the model are needed
- Requires four steps

## Data Analysis and Requirements

- First step is to discover data element characteristics
  - Obtains characteristics from different sources
- Must take into account business rules
  - Derived from description of operations
    - Document that provides precise, detailed, up-to-date, and thoroughly reviewed description of activities that define an organization's operating environment

## Entity Relationship (ER) Modeling and Normalization

- Designer must communicate and enforce appropriate standards to be used in the documentation of design
  - Use of diagrams and symbols
  - Documentation writing style
  - Layout
  - Other conventions to be followed during documentation



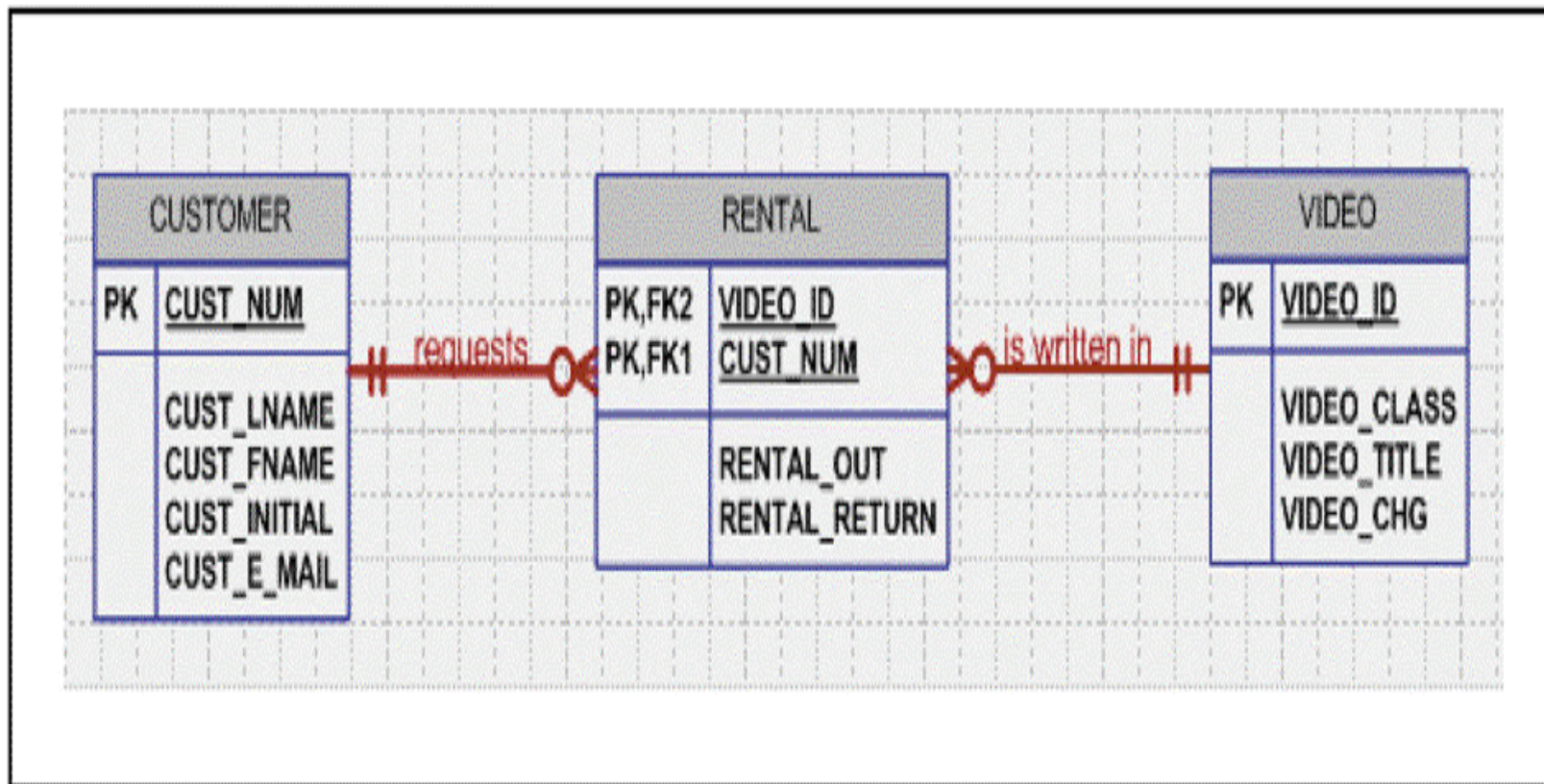
# Developing the Conceptual Model Using ER Diagrams

**TABLE 8.2** DEVELOPING THE CONCEPTUAL MODEL USING ER DIAGRAMS

STEP	ACTIVITY
1	Identify, analyze, and refine the business rules.
2	Identify the main entities, using the results of Step 1.
3	Define the relationships among the entities, using the results of Steps 1 and 2.
4	Define the attributes, primary keys, and foreign keys for each of the entities.
5	Normalize the entities.
6	Complete the initial ER diagram.
7	Have the main end users verify the model in Step 6 against the data, information, and processing requirements.
8	Modify the ER diagram, using the results of Step 7.

# A Composite Entity

FIGURE 8.7 A COMPOSITE ENTITY



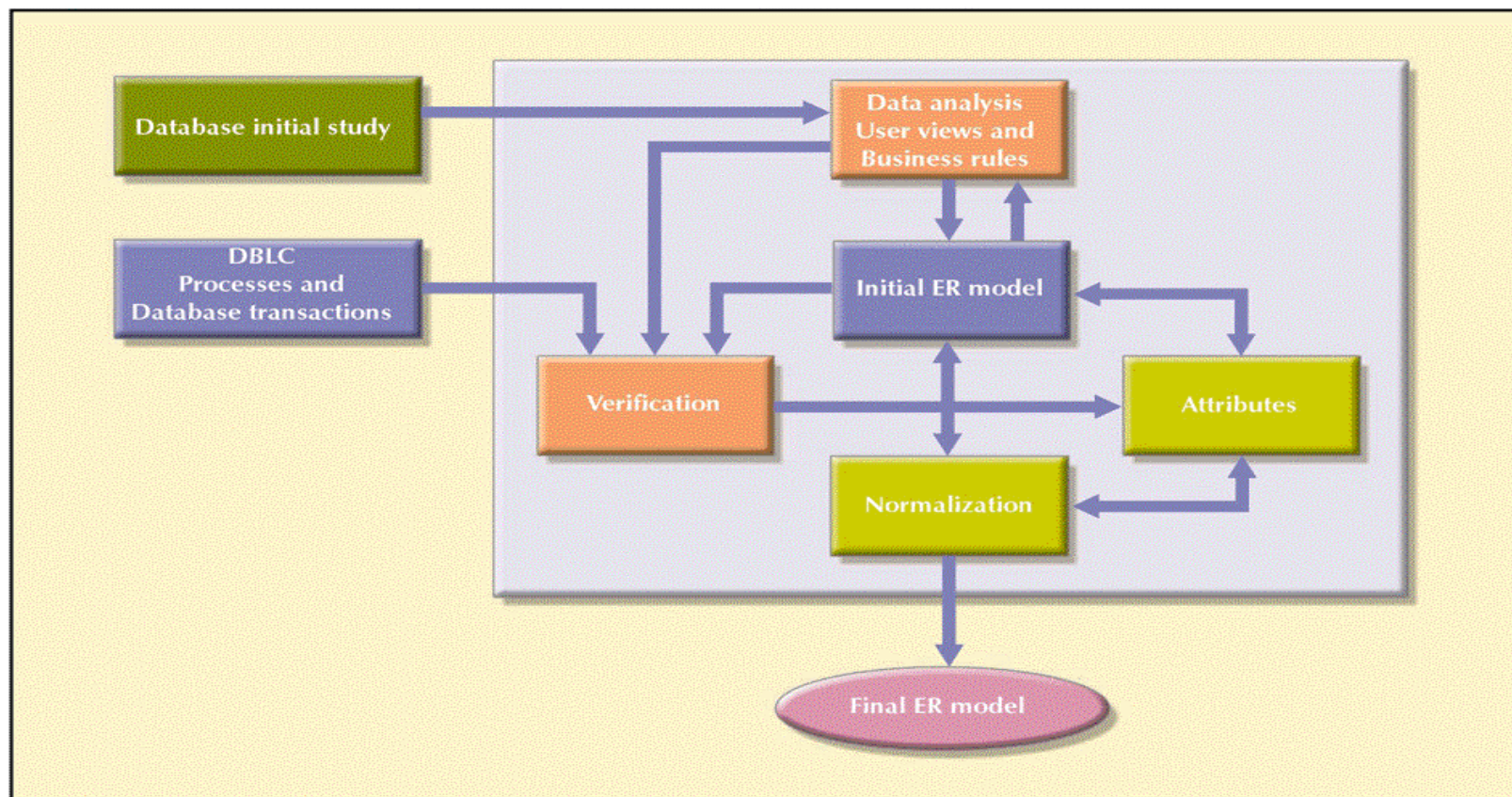
## Data Redundancies in the VIDEO Table

**TABLE 8.3** DATA REDUNDANCIES IN THE VIDEO TABLE

VIDEO_ID	VIDEO_TITLE	VIDEO_COPY	VIDEO_CHG	VIDEO_DAYS
SF-12345FT-1	Adventures on Planet III	1	\$2.45	1
SF-12345FT-2	Adventures on Planet III	2	\$2.45	1
SF-12345FT-3	Adventures on Planet III	3	\$2.45	1
WE-5432GR-1	TipToe Canu and Tyler 2: A Journey	1	\$1.99	2
WE-5432GR-2	TipToe Canu and Tyler 2: A Journey	2	\$1.99	2

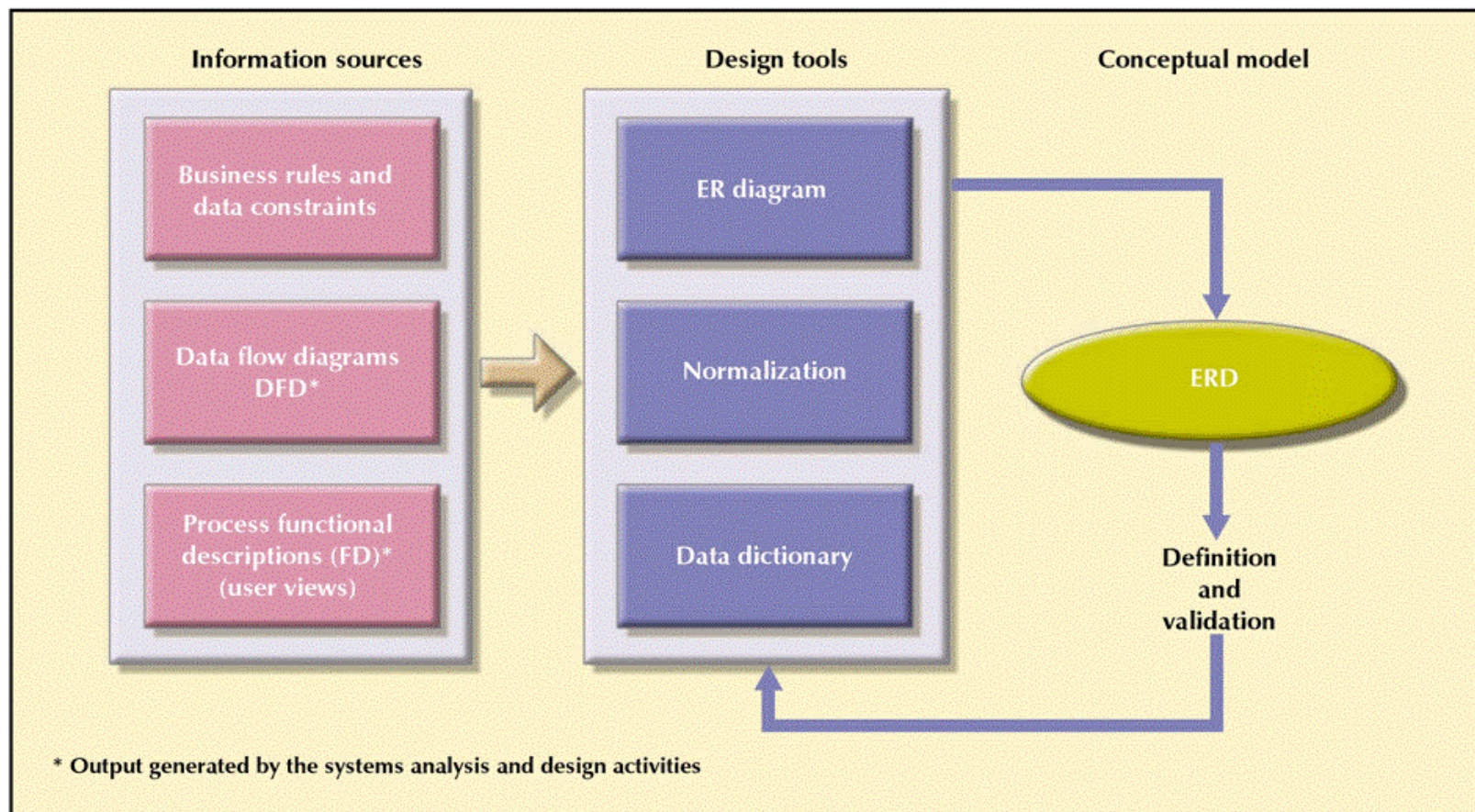
# ER Modeling Is an Iterative Process Based on Many Activities

FIGURE 8.8 ER MODELING IS AN ITERATIVE PROCESS BASED ON MANY ACTIVITIES



# Conceptual Design Tools and Information Sources

FIGURE 8.9 CONCEPTUAL DESIGN TOOLS AND INFORMATION SOURCES



## Data Dictionary

- Defines all objects (entities, attributes, relations, views, and so on)
- Used in tandem with the normalization process to help eliminate data anomalies and redundancy problems

## Data Model Verification

- Model must be verified against proposed system processes to corroborate that intended processes can be supported by database model
- Revision of original design starts with a careful reevaluation of entities, followed by a detailed examination of attributes that describe these entities
- Define design's major components as *modules*:
  - An information system component that handles a specific function

# The ER Model Verification Process

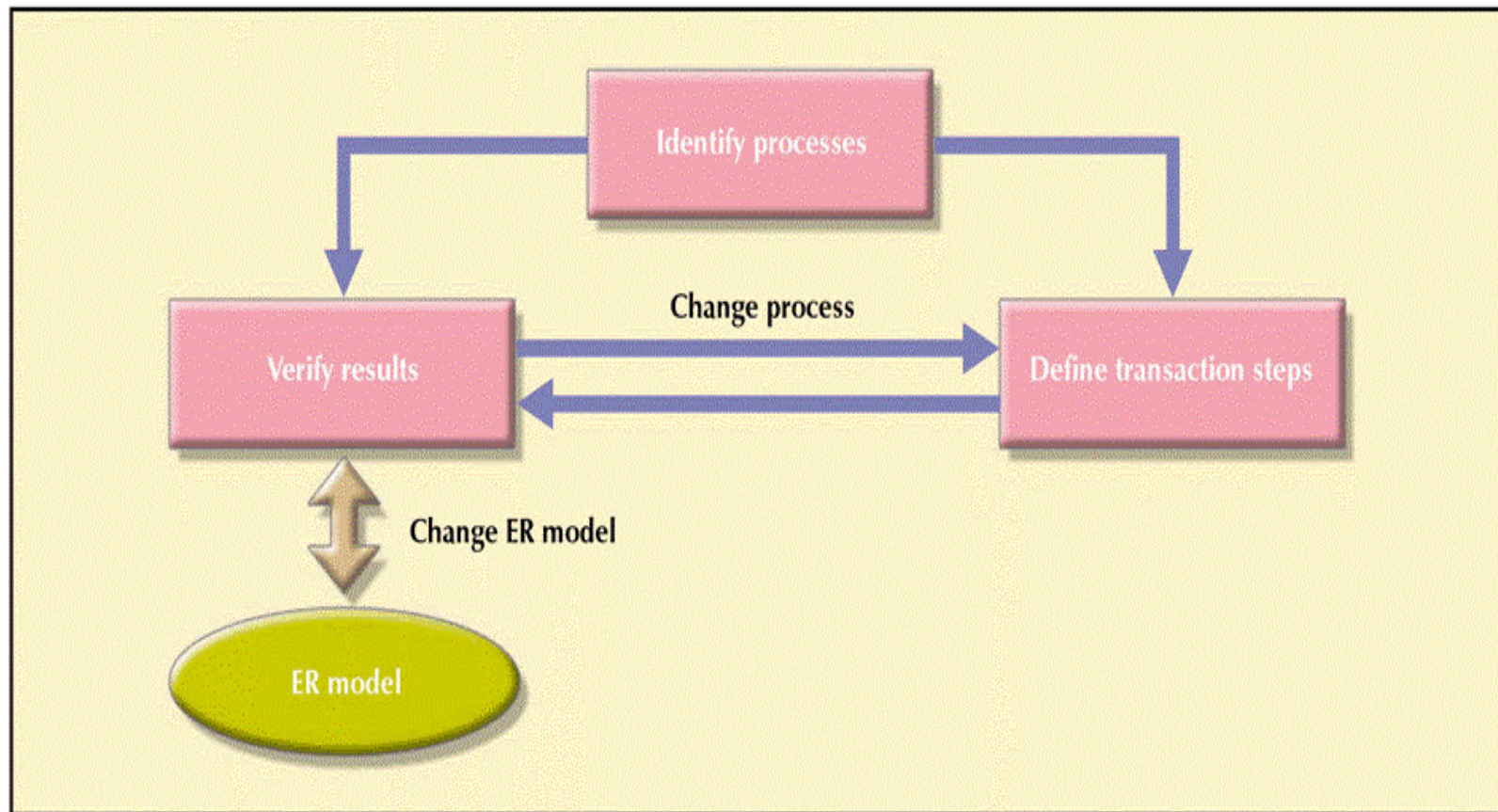
**TABLE 8.4** THE ER MODEL VERIFICATION PROCESS

STEP	ACTIVITY
1	Identify the ER model's central entity.
2	Identify each module and its components.
3	Identify each module's transaction requirements: Internal: Updates/Inserts/Deletes/Queries/Reports External: Module interfaces
4	Verify all processes against the ER model.
5	Make all necessary changes suggested in Step 4.
6	Repeat Steps 2 through 5 for all modules.



# Iterative ER Model Verification Process

FIGURE 8.10 ITERATIVE ER MODEL VERIFICATION PROCESS



## Verification Process

- Select the central (most important) entity
  - Defined in terms of its participation in most of the model's relationships
- Identify the module or subsystem to which the central entity belongs and define boundaries and scope
- Place central entity within the module's framework

## DBMS Software Selection

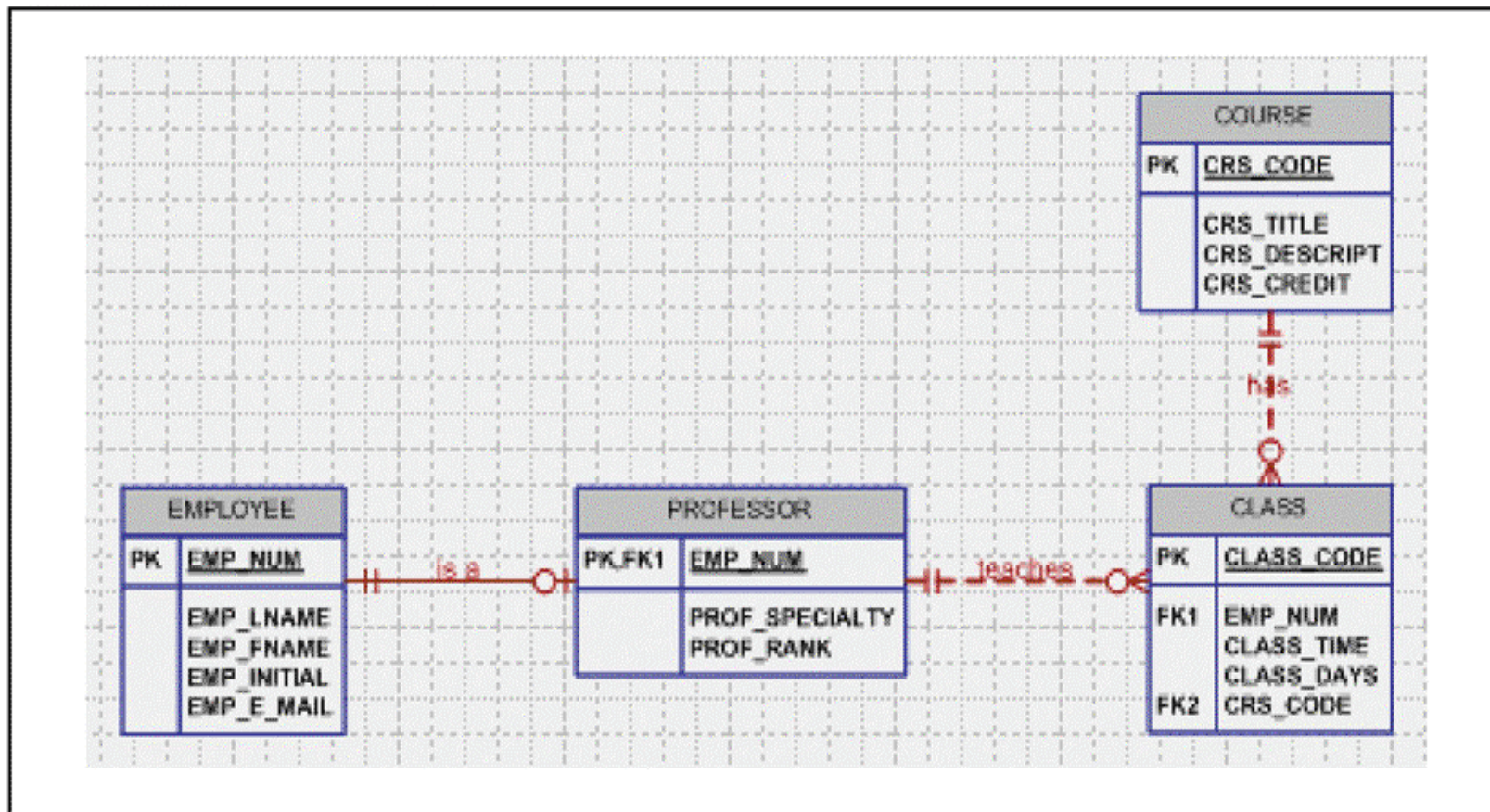
- Critical to the information system's smooth operation
- Advantages and disadvantages should be carefully studied

## Logical Design

- Used to translate conceptual design into internal model for a selected database management system
- Logical design is software-dependent
- Requires that all objects in the model be mapped to specific constructs used by selected database software

# A Simple Conceptual Model

FIGURE 8.11 A SIMPLE CONCEPTUAL MODEL



## Sample Layout for the COURSE Table

**TABLE 8.5** SAMPLE LAYOUT FOR THE COURSE TABLE

CRS_CODE	CRS_TITLE	CRS_DESCRIPT	CRS_CREDIT
CIS-4567	Database Systems Design	Design and implementation of database systems. Includes conceptual design, logical design, implementation, and management. Prerequisites: CIS 2040, CIS-2345, and CIS 3680 and upper division standing.	4
QM-3456	Statistics II	Statistical applications. Course requires use of statistical software (MINITAB and SAS) to interpret data. Prerequisites: MATH-2345 and QM-2233.	3

## Physical Design

- Process of selecting data storage and data access characteristics of the database
- Storage characteristics are a function of device types supported by the hardware, type of data access methods supported by system, and DBMS
- Particularly important in the older hierarchical and network models
- Becomes more complex when data are distributed at different locations

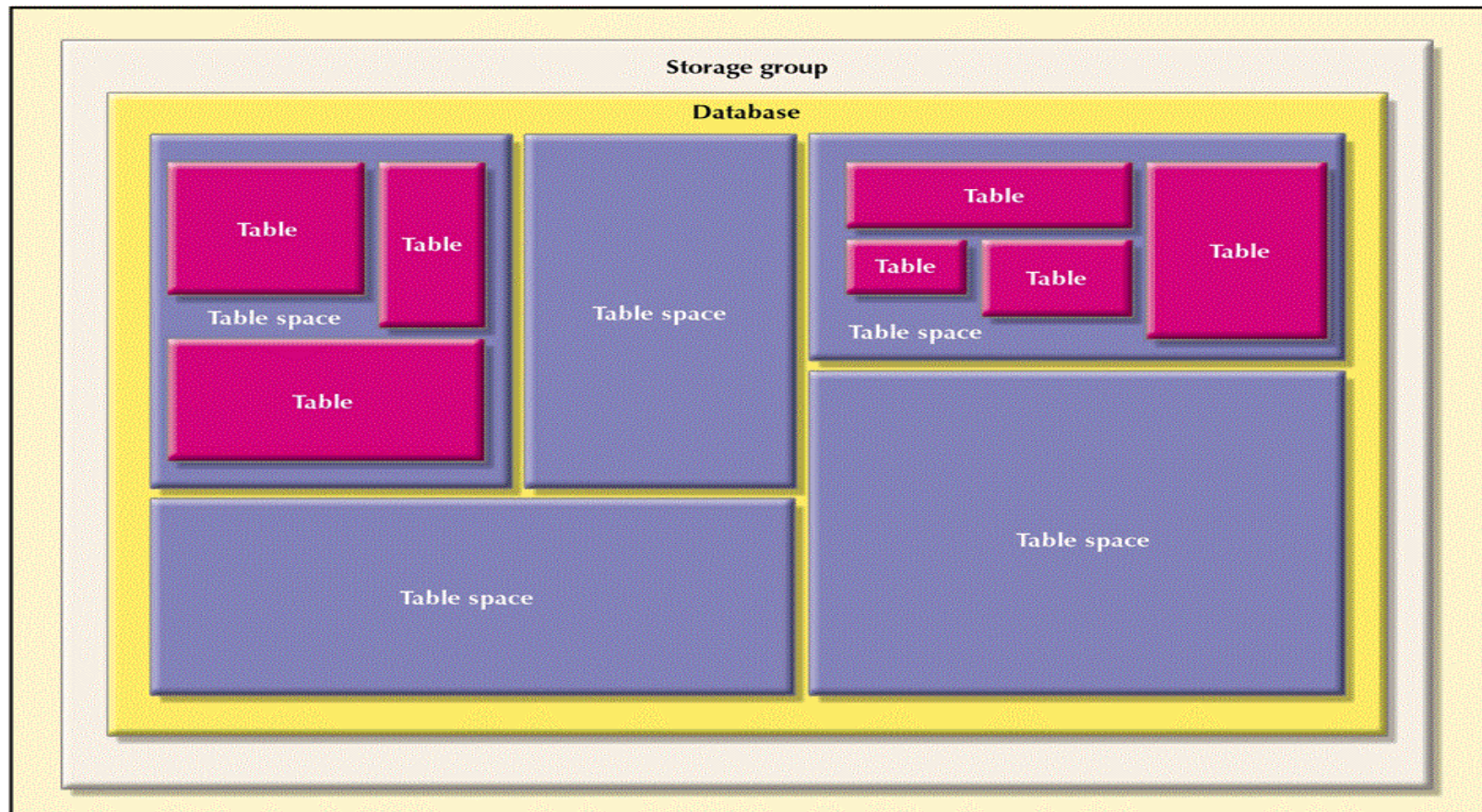
## Implementation and Loading

- New database implementation requires the creation of special storage-related constructs to house the end-user tables



# Physical Organization of a DB2 Database Environment

FIGURE 8.12 PHYSICAL ORGANIZATION OF A DB2 DATABASE ENVIRONMENT



## Performance

- One of the most important factors in certain database implementations
- Not all DBMSs have performance-monitoring and fine-tuning tools embedded in their software
- There is no standard measurement for database performance
- Not only (nor even main) factor

# Security

- Data must be protected from access by unauthorized users
- Must provide for the following:
  - Physical security
  - Password security
  - Access rights
  - Audit trails
  - Data encryption
  - Diskless workstations

## Backup and Recovery

- Database can be subject to data loss through unintended data deletion and power outages
- Data backup and recovery procedures
  - Create a safety valve
  - Allow database administrator to ensure availability of consistent data

# Integrity

- Enforced through proper use of primary and foreign key rules

## Company Standards

- May partially define database standards
- Database administrator must implement and enforce such standards

## Concurrency Control

- Feature that allows simultaneous access to a database while preserving data integrity
- Failure to maintain can quickly destroy a database's effectiveness

# The Need for Concurrency Control

**TABLE 8.6** THE NEED FOR CONCURRENCY CONTROL

PROCESS A (MEMORY)	PROCESS B (MEMORY)	DATABASE (STORED STOCK)	TIME LINE
Read 500 ←	→	500	T1
	Read 500 ←	500	T2
Stock = 500 - 150	Write →	350	T3
	Stock = 500 - 300—write →	200	T4
Value stored in database:		200	



## Testing and Evaluation

- Occurs in parallel with applications programming
- Database tools used to prototype applications
- If implementation fails to meet some of the system's evaluation criteria
  - Fine-tune specific system and DBMS configuration parameters
  - Modify the physical design
  - Modify the logical design
  - Upgrade or change the DBMS software and/or the hardware platform

## Operation

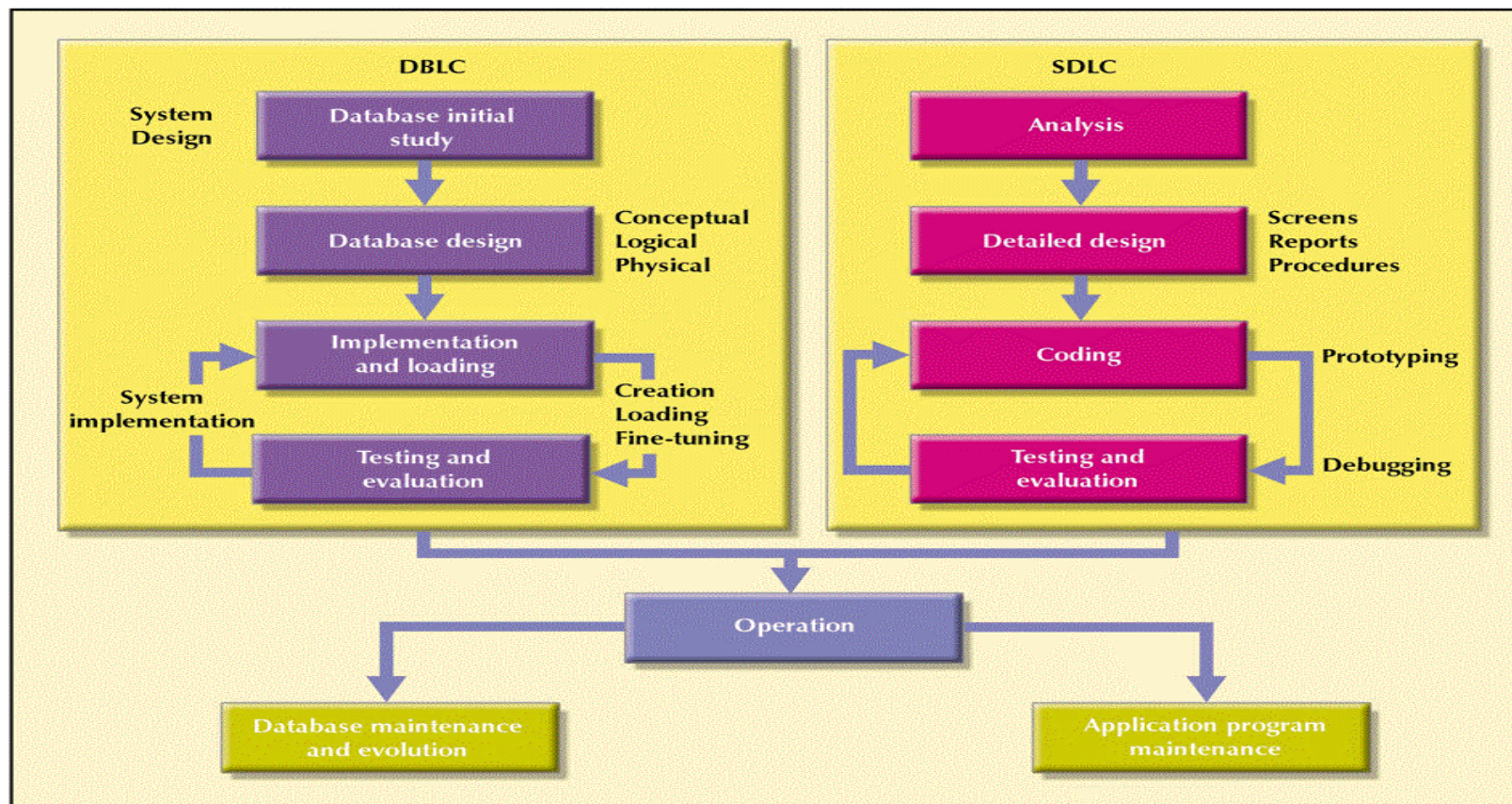
- Once the database has passed the evaluation stage, it is considered operational
- Beginning of the operational phase starts the process of system evolution

## Maintenance and Evolution

- Required periodic maintenance:
  - Preventive maintenance
  - Corrective maintenance
  - Adaptive maintenance
- Assignment of access permissions and their maintenance for new and old users
- Generation of database access statistics
- Periodic security audits
- Periodic system-usage summaries

# Parallel Activities in the DBLC and the SDLC

FIGURE 8.13 PARALLEL ACTIVITIES IN THE DBLC AND THE SDLC

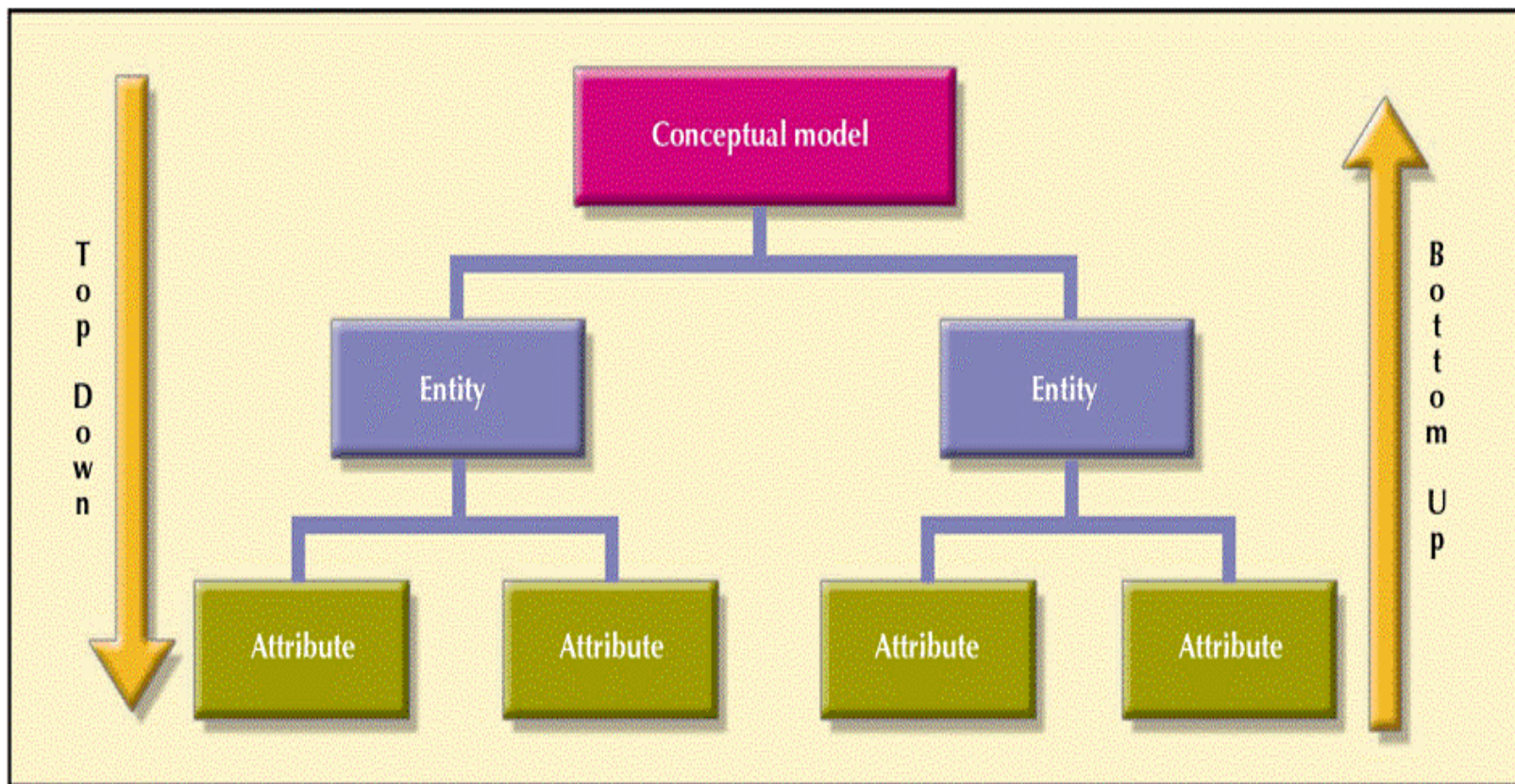


## A Special Note about Database Design Strategies

- Two classical approaches to database design:
  - Top-down design
    - Identifies data sets
    - Defines data elements for each of those sets
  - Bottom-up design
    - Identifies data elements (items)
    - Groups them together in data sets

# Top-Down vs. Bottom-Up Design Sequencing

FIGURE 8.14 TOP-DOWN VS. BOTTOM-UP DESIGN SEQUENCING

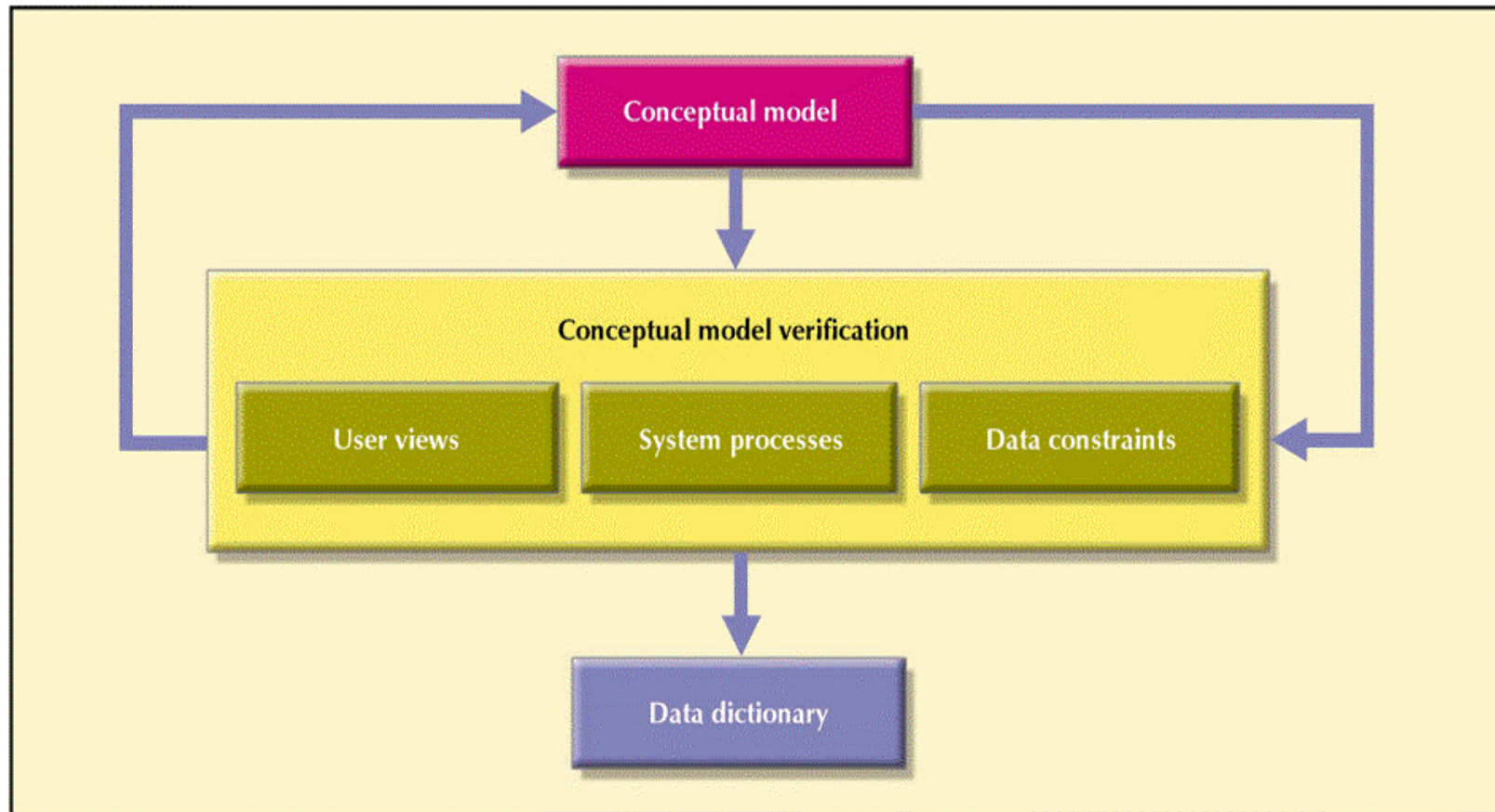


## Centralized vs. Decentralized Design

- Database design may be based on two very different design philosophies:
  - Centralized design
    - Productive when the data component is composed of a relatively small number of objects and procedures
  - Decentralized design
    - Used when the data component of system has considerable number of entities and complex relations on which very complex operations are performed

# Centralized Design

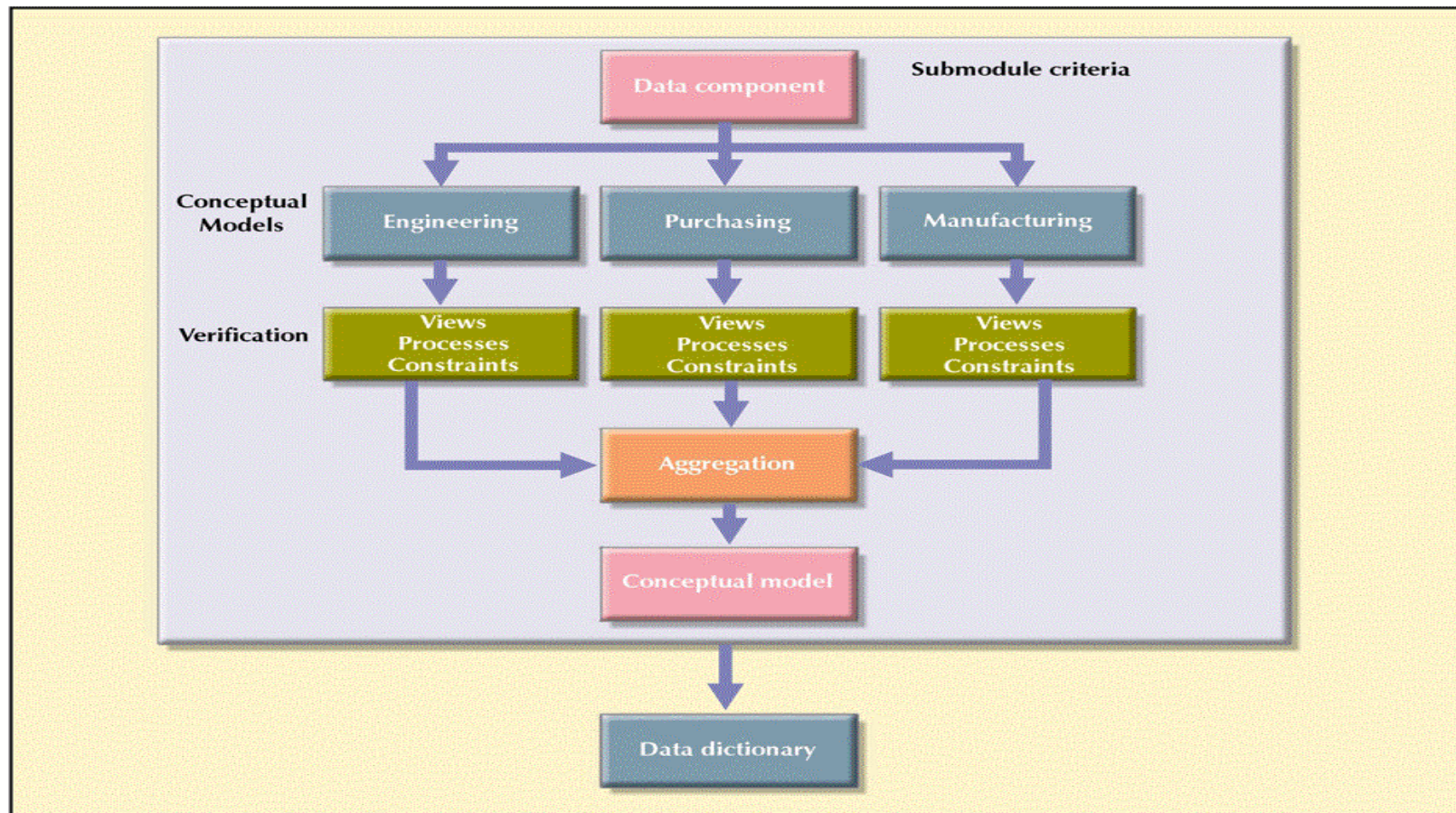
FIGURE 8.15 CENTRALIZED DESIGN





# Decentralized Design

FIGURE 8.16 DECENTRALIZED DESIGN

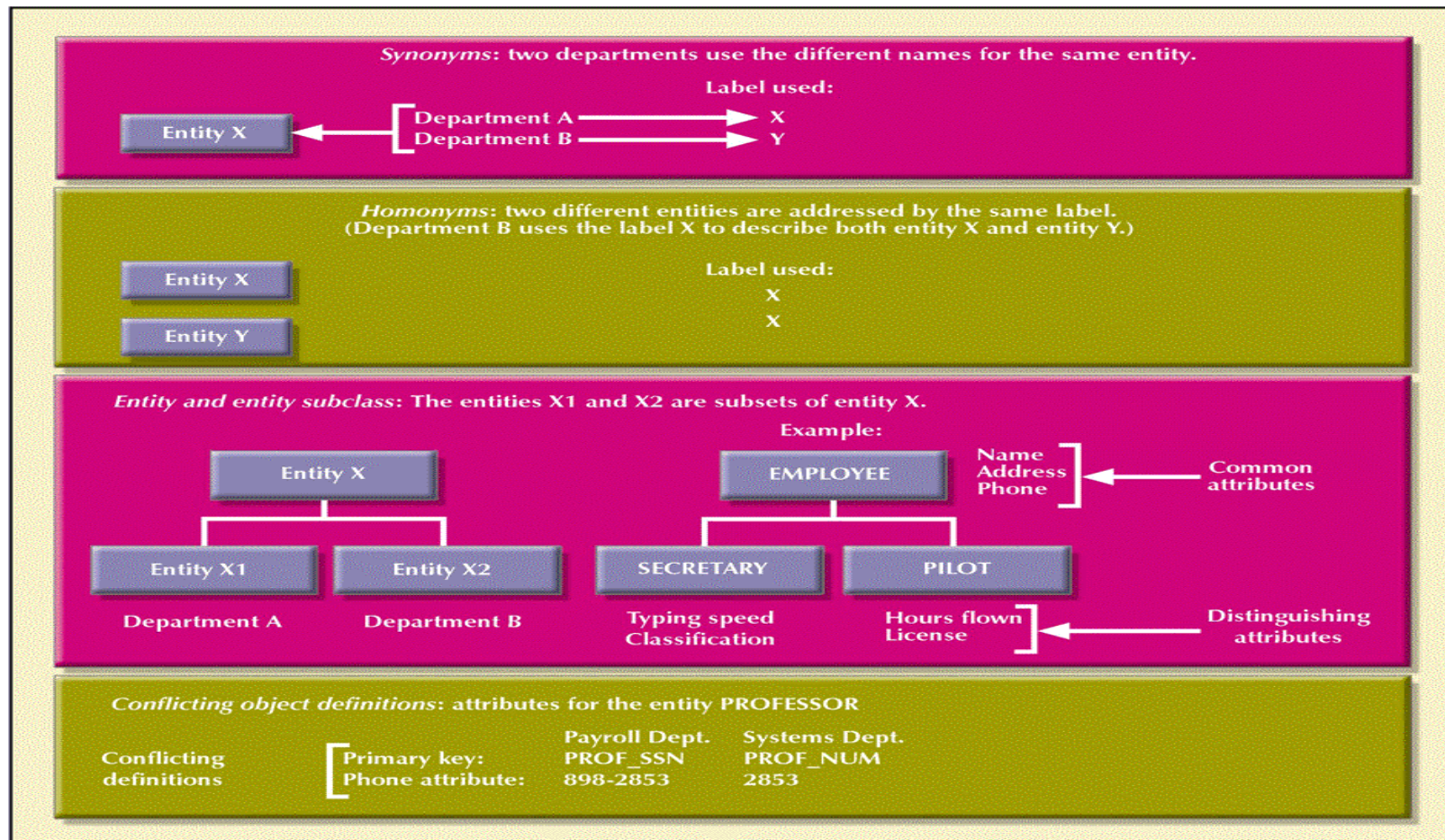


## Aggregation Process

- Requires designer to create a single model in which various aggregation problems must be addressed:
  - Synonyms and homonyms
  - Entity and entity subtypes
  - Conflicting object definitions

# Summary of Aggregation Problems

FIGURE 8.17 SUMMARY OF AGGREGATION PROBLEMS



## Summary

- Transformation from data to information is produced when programming code operates on the data, thus producing applications
- Information system is designed to facilitate transformation of data into information and to manage both data and information
- SDLC traces the history (life cycle) of an application within the information system

## Summary (continued)

- DBLC describes the history of the database within the information system
- Database design and implementation process moves through a series of well-defined stages
- Conceptual portion of the design may be subject to several variations, based on two design philosophies